**Dating with Scambots: Understanding the Ecosystem of Fraudulent Dating Applications**

**Abstract:**

 In this work, we are focusing on a new and yet uncovered way for malicious apps to gain proﬁt. They claim to be dating apps. However, their sole purpose is to lure users into purchasing premium/VIP services to start conversations with other (likely fake female) accounts in the app. We call these apps as fraudulent dating apps. This paper performs a systematic study to understand the whole ecosystem of fraudulent dating apps. Speciﬁcally, we have proposed a three-phase method to detect them and subsequently comprehend their characteristics via analyzing the existing account proﬁles. Our observation reveals that most of the accounts are not managed by real persons, but by chatbots based on predeﬁned conversation templates. We also analyze the business model of these apps and reveal that multiple parties are actually involved in the ecosystem, including producers who develop apps, publishers who publish apps to gain proﬁt, and the distribution network that is responsible for distributing apps to end users. Finally, we analyze the impact of them to users (i.e., victims) and estimate the overall revenue. Our work is the ﬁrst systematic study on fraudulent dating apps, and the results demonstrate the urge for a solution to protect users.

**SYSTEM REQUIREMENTS:**

**HARDWARE REQUIREMENTS:**

* System : Pentium Dual Core.
* Hard Disk : 120 GB.
* Monitor : 15’’ LED
* Input Devices : Keyboard, Mouse
* Ram : 1 GB

**SOFTWARE REQUIREMENTS:**

* Operating system : Windows XP/UBUNTU.
* Implementation : NS2
* NS2 Version : 2.28
* Front End : OTCL (Object Oriented Tool Command  Language)
* Tool : Cygwin (To simulate in Windows OS)